Piccolo Twist
Game Instructions

Playing with…

2 to 5 participants aged 6 & up.

What's in the box?

56 cards, a call bell and game instructions.

Object of the game

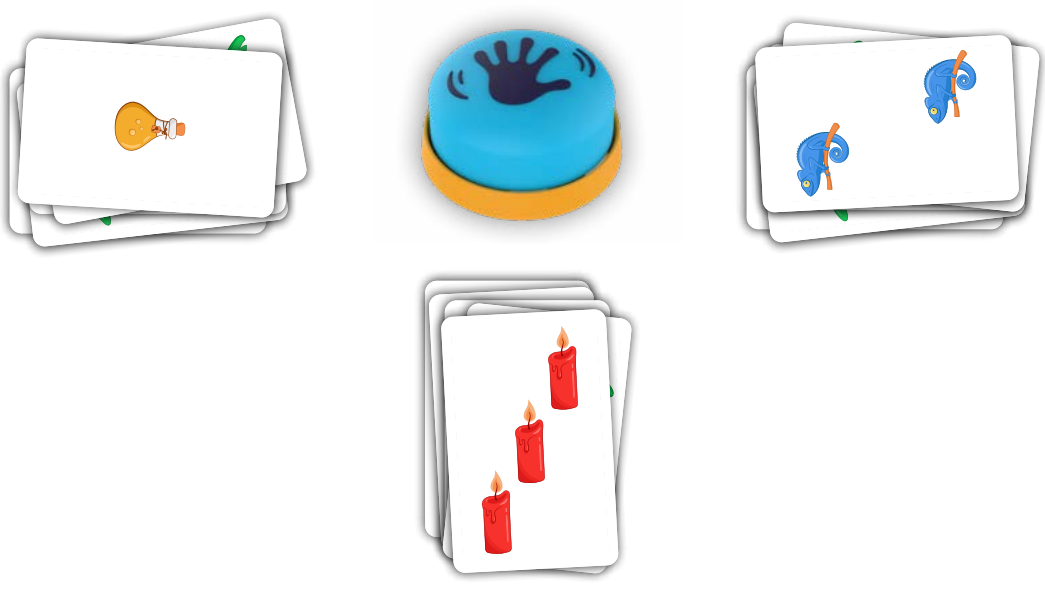
Win as many cards as possible.

Getting ready

Place the bell in the center of the table, preferably on a cloth (your table will appreciate it.) Make sure that there are no unnecessary objects on the table that might get damaged or hurt the players. Shuffle the cards well and deal them evenly among all players (it's OK if someone gets an extra card.) The players place their respective cards face down in front of them or hold them in their hand; this the player's **Bank**.

And… off we go!

In the first round only, the first to play is the one whose birthday is closest. This player opens with the top card in his or her card bank and places it facing up in front of him or her. Then, the next player, in turn (in a clockwise direction), draws a card from the card bank and places it face up in front of him or her and so on. The game continues this way with each player placing in turn the next card on top of his or her previously placed card. This way a personal stack of cards is piled up in front of each player with just the top card being visible.



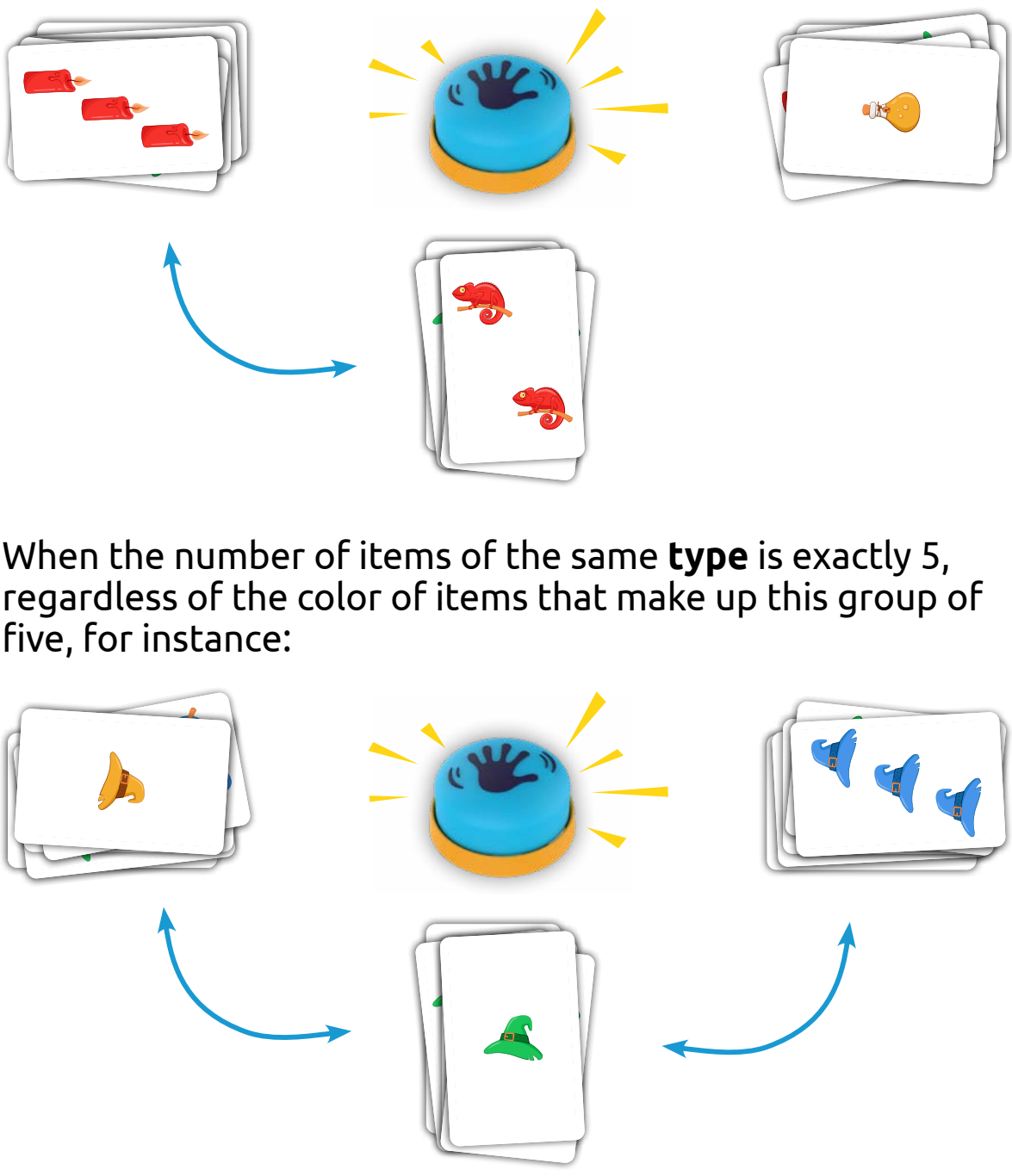
Important! Draw the card in a forward motion and not backwards to ensure that you don't see your own card before others do. Make sure to draw the card swiftly so other players will not see the card before you.

Continue to draw cards until there is a situation in which the bell should be rung.

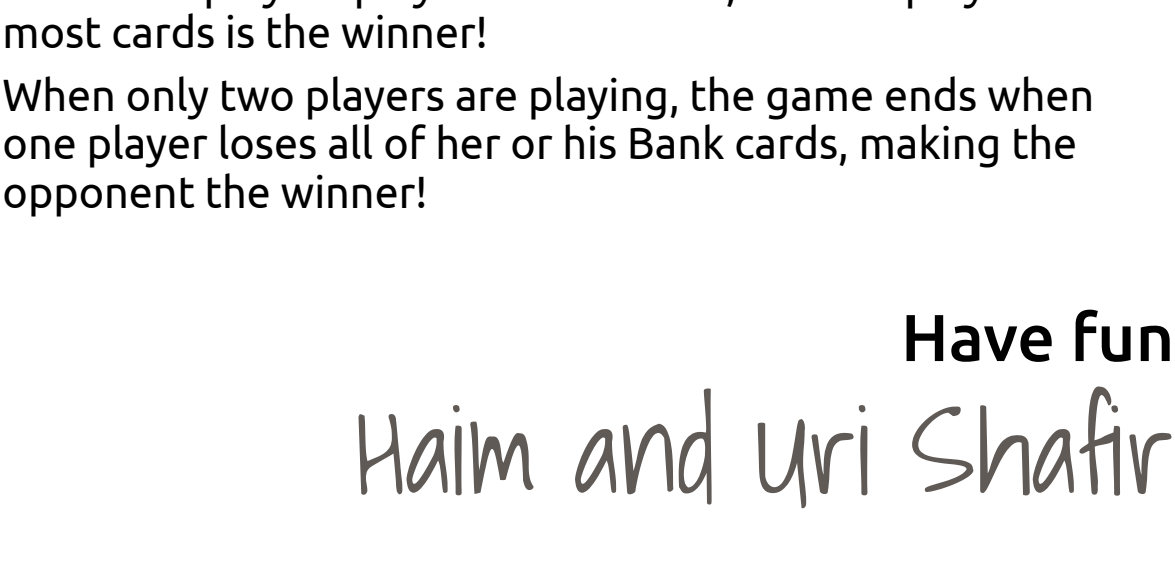
When should you ring the bell?

Ring the bell in either of these two situations:

When the number of items of the same **color** is exactly 5, regardless of the type of items that make this group of five, for instance:



When the number of items of the same **type** is exactly 5, regardless of the color of items that make up this group of five, for instance:



When either of these situations takes place, the first player to ring the bell wins the round and gains the game stacks of all the other players. The winner adds these cards to the bottom of his or her bank stack and a new round begins.

What happens when you ring the bell by mistake?

With three or more playing the game, a player who rings the bell at the wrong time must pay each of the other players a card from his or her bank.

When two are playing the game, a player ringing the bell at the wrong time loses the round and the opponent wins both game stacks.

When does the game end?

A player who loses all of her or his bank cards gets a last chance to stay in the game, if there are cards remaining in the player's game stack. If this player wins the next round, the player "returns to life" and continues to play. However, if the player loses the round, the player is out of the game. The other players play one last round, and the player with most cards is the winner!

When only two players are playing, the game ends when one player loses all of her or his Bank cards, making the opponent the winner!

Have fun

Haim and Uri Shafir